

PROFILES	PAINT CODE	MS 1 & 2 / MS MOD. / AUT	MS 3 & 4	POLYMAC	BOARD AND BATTEN & REVERSE BB	VERSA & METAL BLOCK	HARRYWOOD BLOCK	HARRYWOOD (PLUS) & MS 14	NORWOOD & NORWOOD MINI	CORRUGATED (MS 380)	MS 750 & MS 750I	FLAT ROLLS
WOOD Collection, TEXTURAL IV (SYSTÈME DE PEINTURE À LA BASE DE PVDF- POLY VINYLIDENE FLUORIDE)												
Torrefied	MHQC 1700	x	x	24 g	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
Cedar	MHQC 1750	x	x	24 g	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
Black Walnut	MHQC 1710	x	x	x	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
Smoked Birch	MHQC 1720	x	x	24 g	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
Scandinavian Fir	MHQC 1730	x	x	x	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
Ash Grey	MHQC 1740	x	x	x	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
Teak	MHQC 1760	x	x	24 g	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
White Oak	MHQC 1770	x	x	24 g	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
Cork	MHQC 1790	x	x	24 g	26 g	x	x	24-26 g	26 g	x	x	16", 26 g
SIGNATURE Collection, TEXTURAL IV (SYSTÈME DE PEINTURE À LA BASE DE PVDF- POLY VINYLIDENE FLUORIDE)												
Brushed Zinc	MHQC 1800	24-26 g	26 g	24 g	x	24 g	24 g	24 g	24 g	24-26 g	24-26 g	24", 24-26 g
Smoky Quartz	MHQC 1850	24-26 g	26 g	24 g	x	24 g	24 g	24 g	24 g	24-26 g	24-26 g	24", 24-26 g
Anthracite	MHQC 1550	24-26 g	26 g	24 g	x	24 g	24 g	24 g	24 g	24-26 g	24-26 g	24", 24-26 g
INSPIRATION Collection, TEXTURAL IV (PAINT SYSTEM BASED OF PVDF- POLY VINYLIDENE FLUORIDE)												
Titanium White	MHQC 2015	24-26 g	26 g	24 g	26 g	24 g	24 g	24 g	24 g	24-26 g	24-26 g	24", 24-26 g
INSPIRATION Collection, TEXTURAL II (PAINT SYSTEM BASED OF SPM)												
Titanium Black	MHQC 1964	24-26 g	26 g	24 g	26 g	24 g	24 g	24 g	24 g	24-26 g	24-26 g	24", 24-26 g
INSPIRATION Collection, TEXTURAL III (POLYURETHANE-BASED PAINT SYSTEM)												
Metallic Grey	MHQC 1900	24-26 g	26 g	24 g	x	24 g	24 g	24 g	24 g	24-26 g	24-26 g	24", 24-26 g
Metallic Copper	MHQC 800	24 g	x	24 g	x	24 g	x	x	x	24 g	24 g	24", 24 g
Slate Grey	MHQC 969	24-26 g	26 g	24 g	x	x	x	x	x	24-26 g	24-26 g	24", 24-26 g
Charcoal Grey	MHQC 8306	24-26 g	26 g	24 g	x	x	x	x	x	24-26 g	24-26 g	24", 24-26 g
Onyx Black	MHQC 964	24-26 g	26 g	x	x	24 g	x	x	x	24-26 g	24-26 g	24", 24-26 g
Sandstone Red	MHQC 965	24-26 g	26 g	24 g	x	x	x	x	x	24-26 g	24-26 g	24", 24-26 g
Dark Brown	MHQC 2290	24-26 g	26 g	24 g	x	x	x	x	x	24-26 g	24-26 g	24", 24-26 g
Bright Red	MHQC 8386	24 g	x	24 g	x	24 g	x	x	x	24 g	24 g	24", 24 g
Autumn Blue	MHQC 970	24-26 g	26 g	24 g	x	x	x	x	x	24-26 g	24-26 g	24", 24-26 g
English Green	MHQC 966	24-26 g	26 g	x	x	x	x	x	x	24-26 g	24-26 g	24", 24-26 g
NON-STANDARD COLORS AVAILABLE AT THIS TIME												
Bright Yellow		24 g	x	24 g	x	24 g	x	x	x	24 g	24 g	24", 24 g
Orange International		26 g	26 g	x	x	x	x	x	x	26 g	26 g	24", 26 g
Silverwood		x	x	x	x	x	26 g	26 g	26 g	x	x	16", 26 g

- ▶ 22 gauge, availability only on request. Minimum quantity required, additional delivery times are to be considered.
- ▶ Coastal paint system available upon request, additional charges will apply
- ▶ Wood collection available in 24 gauge upon request, additional delivery times are to be considered.
- ▶ Galvalume 24 gauge, available upon request, please allow 2-3 weeks additional delivery time.
- ▶ New colors now available Renaissance Bronze (20 years warranty) & Effervescence, available upon request, 24 j, minimum of 5000 lbs.

MINIMUM SLOPES FOR ROOFING BY PAINT SYSTEM:

TEXTURAL III & Textural IV

For pre-painted steel roof profiles using the paint systems TEXTURAL III (polyurethane based paint system) or TEXTURAL IV (PVDF – Poly vinylidene Fluoride based paint system), a minimum roof angle of 5 degree must be maintained with proper drainage to eliminate any potential for standing water, as this will void any warranties for these applications.

FOR INFORMATION :

5 degrees of slope = 8.80% of slope
15 degrees of slope = 26.79% of slope

A minimum slope of 5 ° is required in relation to the warranty (appearance of the paint) and not with the sealing of the system for the roof profiles MS Authentic, MS1, MS2 MS3 & MS4.

SLOPE	POURCENTAGE	ANGLE
1:12	8,3%	4.74°
2:12	16,7%	9.48°
3:12	25%	14.4°
4:12	33,3%	18.42°